

BURGESS BEDTIME STORIES

By Thornton W. Burgess

HANDY EYES

Some folks with perfect eyes, you find, For all they see, might well be blind.

—Old Mother Nature.

This is not true of the furred and feathered folk. Most of these learn very early in life how very important their eyes are. They learn how to use their eyes to see all that can be seen. Their very life very often depends on their eyesight. King Eagle and the Hawk folk have wonderful eyes, and have learned how to use them in a way that is

very wonderful. From high in the air, they can see a Mouse or even a Grasshopper down in the grass, just as you and I can see distant things through a telescope. Then they can swoop down at a speed that makes them look as if they were falling out of the sky. All the time their eyes change to keep the Mouse or Grasshopper in perfect focus.

Peter Rabbit's eyes are so placed so that without turning his head he can see behind him. This is important. Peter has to run for his life very often. Because his eyes are where they are, he can watch the enemy behind him without turning



Wee Mite ran as he had never run before.

his head. If he had to do that he would be almost sure to run into things.

The eyes of a Meadow Mouse are so placed in his head that as he runs along his little paths through the grass, he can look straight up in the sky without having to tilt his head up. He can't see behind him, but he can see above him. And this is as important to him as it is to Peter to see behind him. Danger to the Meadowmouse comes from overhead, more often perhaps than from any other direction. This is because there are many feathered folk always searching for a Meadowmouse dinner across the grass.

Wee Mite, just starting out in the Great World, soon learned to depend on his handy eyes. Whenever he was out from the shelter of over-hanging grass, he kept watch overhead. He needed only one lesson to learn to do this, and he never forgot it. He had been running long a little path over Mice had cut through the grass.

Presently he came to a little open place where no grass hung over his head. He looked up at the sky. Right overhead, and quite high above him, was Killy the Sparrow Hawk. He never had seen Killy before. In fact he had been out in the Great World so short a time that he had seen very few of the feathered folk.

Because in the great fright he had had from Shadow the Weasel he had learned to have fear at all times when he saw anything strange. He ran a little faster than he had been running. All the time he was looking up. He saw Killy start to come down. Something told him that this strange person so far above him, was an enemy. Just ahead of him the path went underground. Wee Mite ran as he had never run before. It was a good thing for him that he had grown fast enough to be able to run as he was running now. He reached that little tunnel in the ground, and darted into it just as the small Hawk stretched his legs down to clutch him. He was just too late, and with a scream of disappointment, checked himself just as it seemed as if he must crash on the earth. Then he flew away.

From that time on the small Mouse, now fast becoming a big Mouse, never failed to use those handy eyes to watch the sky above him whenever he was out in the

Contract Bridge

By Josephine Cluvertson

NEEDED: A PLAN IN RESERVE

Bridge is a game of thrust and counter-thrust; of anticipating the enemy's best move and forming a plan to offset it; and, above everything, of having a plan in reserve which may succeed if the first plan fails.

Let's see how these generalities apply to a specific case:

South dealer. at-West vulnerable.

♠	Q 10 2	♠	6 3
♥	A Q 6 4	♥	K 8 5
♦	K Q J 8 7	♦	10 7 4
♣	7 5	♣	K 10 9
			R 2

The bidding:

South	West	North	East
1 ♠	Pass	2 ♣	Pass
2 ♠	Pass	3 ♣	Pass
3 ♠	Pass	5 ♣	Pass
6 ♠	Pass	Pass	Pass

West could have made matters easy for South by laying down the club ace, but West was not an altruist — he launched a better attack with the jack of hearts.

Now, to avoid immediate defeat, declarer had to put up the heart ace and lead three rounds of diamonds, discarding his other heart. Then he led the club from dummy.

West, however, on winning with the club jack, saw that he could not afford to let declarer ruff several clubs, and so he returned a trump — to South's great discomfort! South could ruff only two clubs, and he could not cash another diamond trick because of the trumps in the opponents' hands.

Declarer neglected one small but vital move before he led the club — namely, to ruff a low heart. Then, on the following club lead, the enemy would still have to lead trumps, or otherwise permit a straight cross-ruff. Now, however, the trump lead would not spell declarer's doom — not by any means! He could win the trump lead with dummy's ten and ruff another low heart, driving out East's king. Then, with two good diamonds and the good heart queen waiting in dummy, South could abandon his club-ruffing plan in order to cash a high trump and then lead to dummy's trump queen.

The opposing trumps would fall, and dummy's cards would supply the needed tricks.

open at all. If he saw a Bird of any kind, he raced for the nearest cover. He didn't wait to find out

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L'I' ABNER

By Al Cap



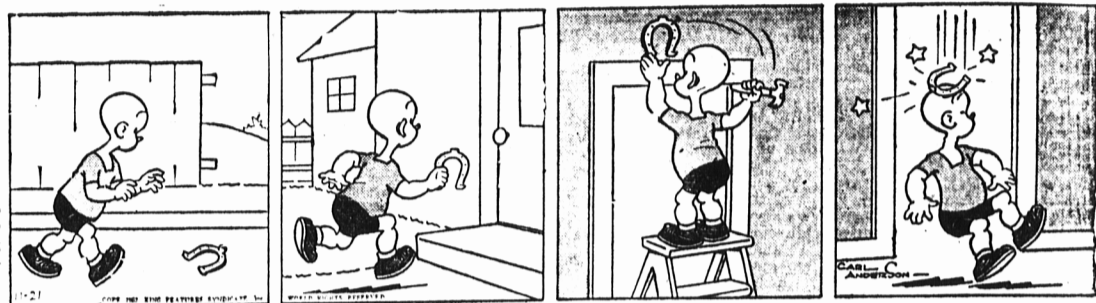
TIPPY AND "CAP" STUBS

By Edwina



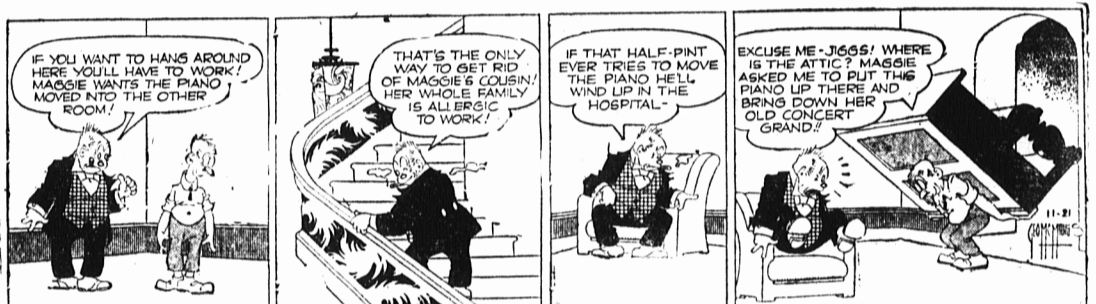
HENRY

By Carl Anderson



BRINGING UP FATHER

By George McManus



TILLY THE TOILER

By Bob Gupton



Napoleon and Uncle Elby

By Cliff McBride



DOTTY DRIPPLE

By Rufort



PENNY

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