

# MONOPOLY

The idea of the game is to monopolize — buy, swap, and sell knowledge and property at the university and in the surrounding community.

Just as at the University of Prince Edward Island, where students are processed year by year into their various degree-carrying categories, the players in the game are aiming to buy up knowledge in the faculties and gain a monopoly of property on the campus and thus gain power over other players.

The game is triggered to allow all students of all income classes a gamble at life at the University of Prince Edward Island. But as players move gingerly around the board buying knowledge, property, and power, they will realize that only a certain number of deserving students gain control and power to manipulate others.

Take a crack at it and guess who!

The game is played on the board provided, with spaces indicating administration buildings, faculties, college property and residence accommodation with two spaces provided for secretarial staff and food services.

Starting from GO! move the tokens you've just made, around the board according to the throw of Dice. When a player's token lands on a space NOT already owned, he may buy it from the University: otherwise it is auctioned off to the highest bidder.

Once a monopoly is gained, you may double rents and begin to build up your property.

Rentals are greatly increased by the erection of buildings on a lot so it is wise for the player to build up his property.

If you find yourself in financial difficulty having gambled with the scant student loan you were given at the beginning of the game, lots may be mortgaged to the university to raise money.

Community Chest and Chance spaces give the drawer a card, and instructions which must be followed. Cut these out.

There is a title deed for every property which should be cut out.

## rules

1) Each player should make himself a token to represent him on his travels through the university. Also samples of money denominations are shown and players should make up enough of their own or find something to represent their money.

2) A banker at the university is elected with a throw of the dice. The player with the highest total is the banker.

3) The game can be played with a total of six players. Each player rolls the dice. The two highest numbers represent two upper class students, the next three numbers represent middle class students, and the player with the lowest number represents the minority of lower class students at the university.

4) MONEY: Everybody is given a \$1,000 grant from the Province of Prince Edward Island Bursary Program (the province is unusually generous to you this year). If you are an upper class player you receive another \$1,000 from the banker represent-

there will be a  
meeting of

the **CADRE**  
today (wed.)

9:30 PM

basement of memorial



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